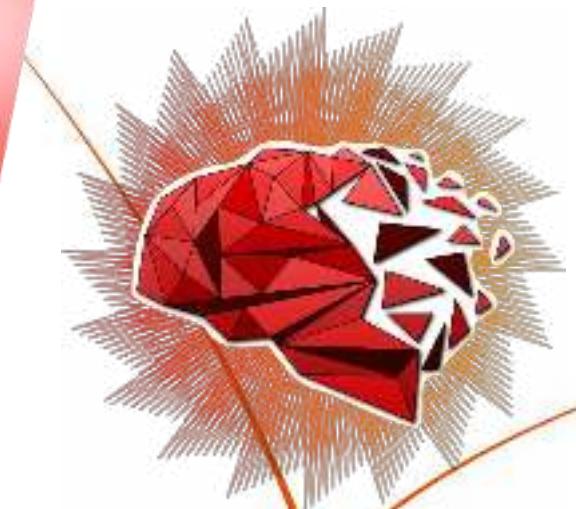


Orchestrating a brighter world



SOL: Transparent Neural Network Acceleration on NEC SX-Aurora TSUBASA

Dr. Nicolas Weber (NEC Labs Europe)

Where to start?



TensorFlow



Chainer

theano

 Caffe2

The Caffe2 logo features a stylized coffee cup icon with a plus sign above it, followed by the text "Caffe2".

 mxnet

The mxnet logo features a blue circle containing a white lowercase 'm', followed by the text "mxnet" in a blue sans-serif font.

 PyTorch

The PyTorch logo features a red circular icon with a white outline, followed by the text "PyTorch".

Integration into existing frameworks is expensive

Each framework has its own internal and external APIs

- No common code base
- Approaches such as MLIR, ONNX, DLPack, ... not widely adopted or very limited

Integration into existing frameworks is expensive

The screenshot shows a GitHub issue thread on the PyTorch repository titled "MLIR - a common intermediate representation (IR)". The thread discusses the potential integration of MLIR into Glow. The first comment, by PeterCDMcLean on May 22, suggests MLIR's intention to be an IR lowering framework and asks if Glow has any interest in integration. The second comment, by jfix_ Jordan Fix on May 27, responds that they don't have plans for MLIR at the moment but consider loading it into Glow for optimization.

MLIR - a common intermediate representation (IR)

PeterCDMcLean May 22

MLIR: <https://github.com/tensorflow/mlir>

MLIR's intention seems to be an IR lowering framework. In my opinion, this has great synergy with the multiple levels of IR that Glow currently provides.

Does Glow have any intention / interest or integration or use-of MLIR?

created May 22 last reply May 27 1 reply 366 views 2 users 1 link

jfix_ Jordan Fix May 27

If Peter, we don't have any plans for MLIR for now. It could make sense to load MLIR into Glow (converting MLIR into Glow IR), which would allow us to use Glow's optimization stack, and target any of our backends. Did you have something in particular in mind for Glow + MLIR?

Integration into existing frameworks is expensive

The screenshot shows a GitHub issue page for PyTorch. The title of the issue is "Any plans to support MLIR #1226". The issue was opened by Arjuna197 24 days ago and has 1 comment. The comment from Arjuna197 asks about plans to support pytorch->mlir. The reply from dlibenzi discusses the current state of MLIR integration, mentioning the XLA builder and potential future work involving Glow + MLIR.

MLIR - a common intermediate representation (IR)

Any plans to support MLIR #1226

Closed Arjuna197 opened this issue 24 days ago · 1 comment

Arjuna197 commented 24 days ago

Questions and Help

Do you have any plans to support pytorch->mlir?

dlibenzi commented 24 days ago

Our IR nodes have a `.Lower()` virtual function, which today lowers to have.
When MLIR will be stable enough, the first integration step for it would be likely to plug behind the XLA builder (the thing we use to lower to XLA), and generate MLIR behind the scenes.
Eventually, assuming MLIR will reach stability at some point, we will likely convert the XLA builder lowering to the proper MLIR counter-part.

PyTorch MLIR Integration (Issue #1226) · GitHub

May 22

May 27

Integration into existing frameworks is expensive

Any plan

Closed Arjuna



Arjuna



Do you



dliben

Our IR
When
builder
Eventually
lowerin

The screenshot shows a GitHub search results page with the query "amd hip". There are 32 closed pull requests listed:

- [Caffe2] Enable AMD/MIOPEN ops for Caffe2 - open source #8306 by petrus was merged on Jun 13, 2018 • Approved
- [PyTorch/Caffe2] Build Path Changes (ROCM path) + MIOpen Integration - open source #8257 by longh12 was closed on Sep 21, 2018
- [Caffe2] Enabling AMD GPU Backend for Caffe2 - open source #7566 by petrus was merged on May 24, 2018 • Approved
- [Caffe2] Support non peer access in muji and fix bug when reduced_affix is empty - open source #6896 by dducaian was merged on Jun 4, 2018 • Approved
- [PyTorch AMD Build Scripts - open source #6625 by longh12 was merged on May 16, 2018 • Approved
- [PyTorch] Initial commit for PyTorch to run on AMD hardware using the ROCM software stack - open source #5044 by wstigier was closed on Nov 9, 2017 • Changes requested
- [WIP] Initial HIP-ification of PyTorch code for AMD hardware - open source #2365 by wstigier was closed on Sep 18, 2017

At the bottom of the page, there are navigation links: Previous, 1, 2, Next.

Integration into existing frameworks is expensive

The image consists of three main panels. The left panel shows a GitHub pull request titled "at:native::copyImpl causes a SegFault if iter.device_type(1) == kHIP #37819". The right panel shows a JIRA ticket with the key "RJ-12345" and a summary about synergy with the HIP API. The bottom panel shows a screenshot of a mobile application's search results screen.

GitHub Pull Request:

JIRA Ticket:

Mobile Application Screenshot:

Central Annotation:

**3 line bugfix
took two
months to be
released!**

SOL is a full stack AI acceleration middleware

- Add-on to AI frameworks that does not require any code changes to the framework
- Optimizations range from mathematical/algorithmic down to actual implementations/code generation



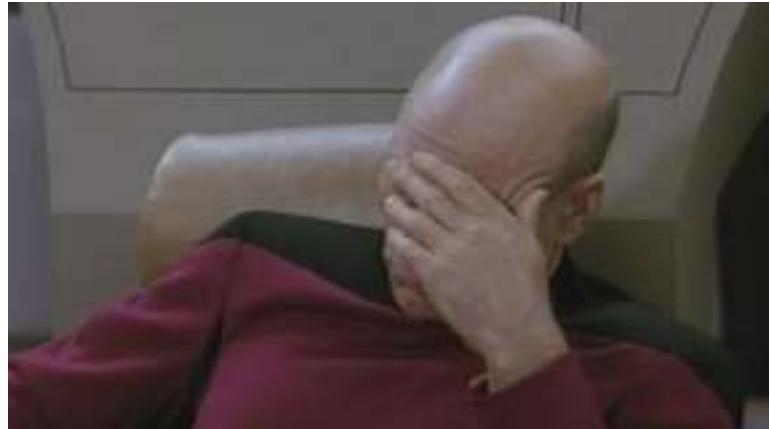
What data scientists see:

```
x = Conv(x, kernel=1x1, bias=True)  
x = ReLU(x)  
x = AvgPooling(x, kernel=13x13)
```

SOL in a nutshell

What data scientists see:

```
x = Conv(x, kernel=1x1, bias=True)  
x = ReLU(x)  
x = AvgPooling(x, kernel=13x13)
```



SOL in a nutshell

What data scientists see:

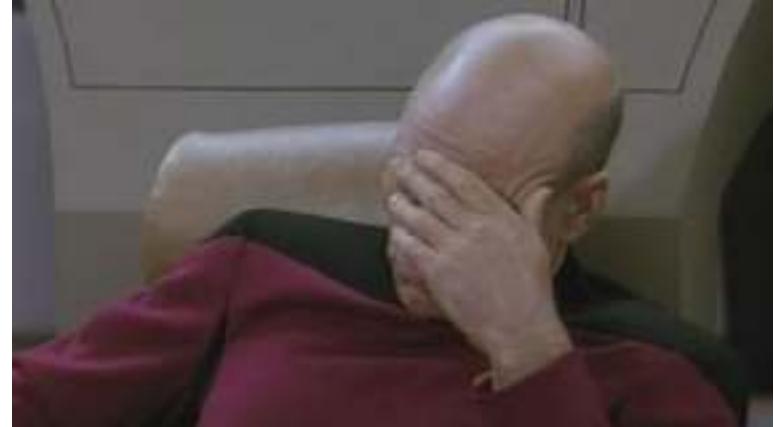
```
x = Conv(x, kernel=1x1, bias=True)  
x = ReLU(x)  
x = AvgPooling(x, kernel=13x13)
```

What HPC people see:

```
function(Conv):  
    for(Batch, OutChannel, Y, X):  
        for(InChannel, KernelY, KernelX):  
            output[...] += input[...] * weight[...]  
            output[...] += bias[...]
```

```
function(ReLU):  
    for(Batch, OutChannel, Y, X):  
        output[...] = max(0, input[...])
```

```
function(AvgPooling):  
    for(Batch, OutChannel, Y, X):  
        for(KernelY, KernelX):  
            output[...] += input[...] / (13*13)
```



SOL in a nutshell (continued)

What we actually want:

```
function(FusedNetwork):  
    for(Batch, OutChannel):  
        float N[...]  
        for(Y, X):  
            for(InChannel, KernelY, KernelX):  
                N[...] += input[...] * weight[...]  
                N[...] += bias[...]  
                N[...] = max(0, X)  
        for(Y, X):  
            for(KernelY, KernelX):  
                output[...] += N[...] / (13*13)
```

SOL in a nutshell (more continued)

All layers merged into a single kernel function, using specialized hardware features

```
--global__ void F64486B08(...) {  
    const int 00idx = omp_get_thread_num();  
    const int 00 = 00idx / 256;  
    const int 01 = 00idx % 256;  
    float T64[169];  
    #pragma _NEC ivdep  
    for(int 02idx = 0; 02Idx < 169; 02Idx++) {  
        float T63 = 0.0f;  
        for(int I1 = 0; I1 < 512; I1++) // #1 Convolution: 1x1 Pooling  
            T63 += T61[00 * 86528 + I1 * 169 + 02idx] * P63_weight[01 * 512 + I1];  
        T63 = (T63 + P63_bias[01]); // #1 Convolution: Bias  
        T64[02Idx] = sol_ncc_max(T63, 0.0f); // #2 ReLU  
    }  
    T66[01] = sol_ncc_reduce_add(T64); // #3 AvgPooling: 13x13 Pooling  
    T66[01] = (T66[01] / 169.0f); // #3 AvgPooling: Normalization  
}
```



inner loop

Reduction

SOL Usage (PyTorch)

```
import torch
from torchvision import models

py_model = models.__dict__[“...”]()
input    = torch.rand(1, 32, 224, 224)

output   = py_model(input)
```

SOL Usage (PyTorch)

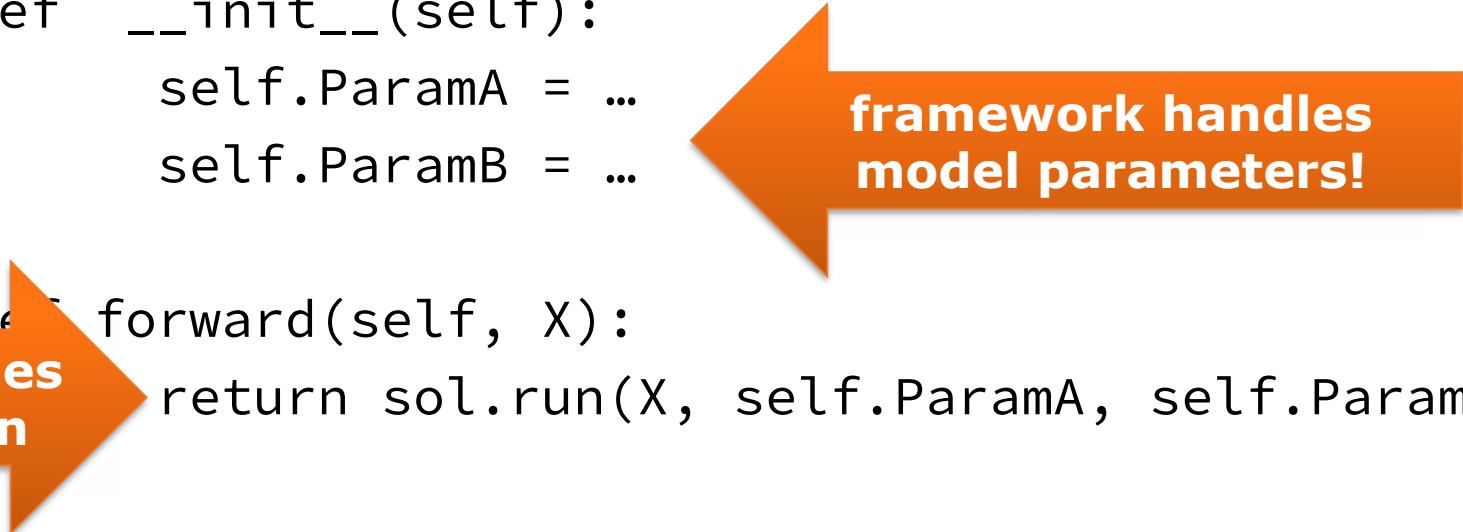
```
import torch
from torchvision import models
import sol.pytorch as sol

py_model = models.__dict__[“...”]()
input    = torch.rand(1, 32, 224, 224)
sol_model = sol.optimize(py_model, input)
output   = sol_model(input)
```

How SOL integrates into the frameworks?

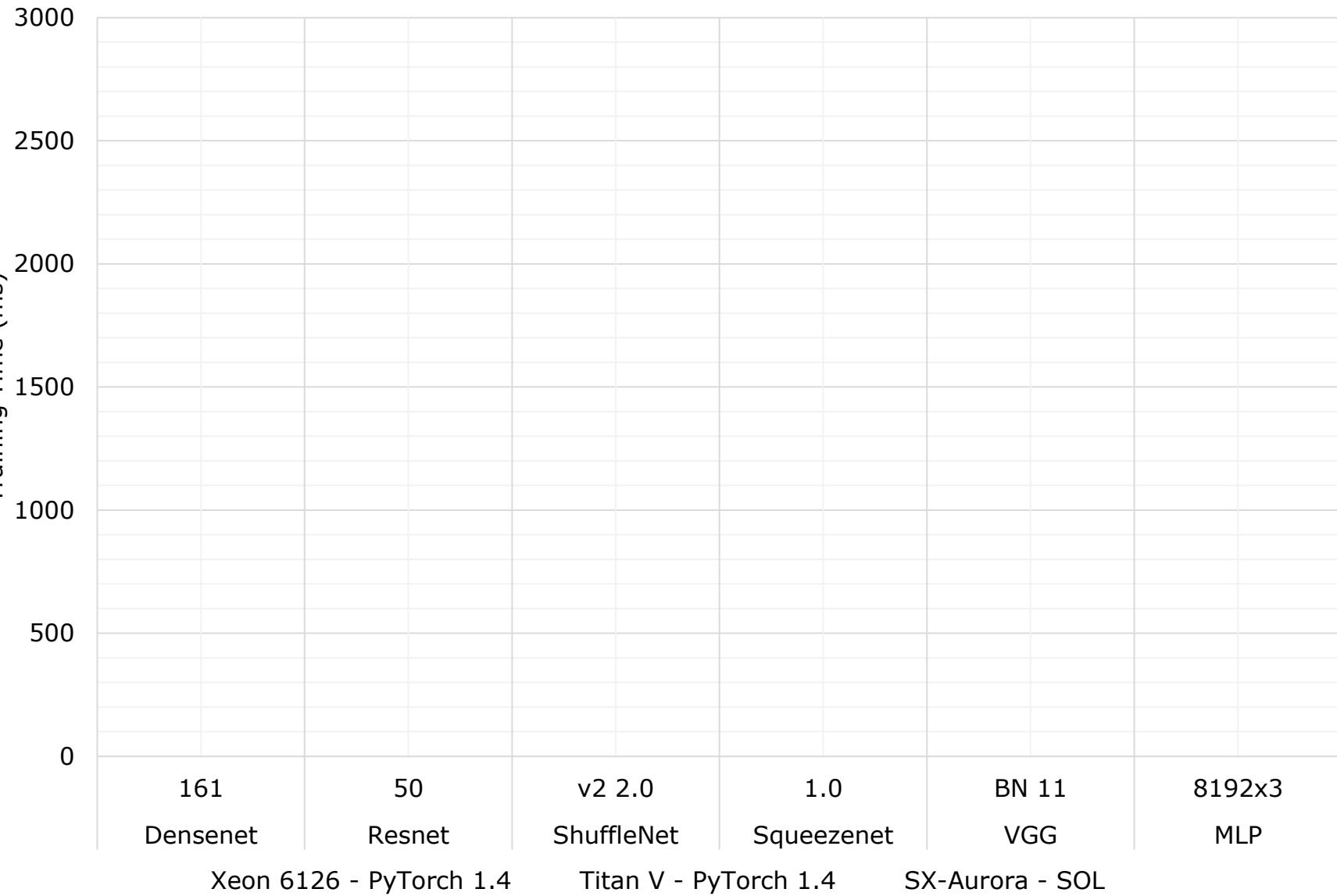
- SOL injects its optimized code as custom model into the framework

```
class SolLayer(torch.nn.Module):  
    def __init__(self):  
        self.ParamA = ...  
        self.ParamB = ...  
  
    def forward(self, X):  
        return sol.run(X, self.ParamA, self.ParamB)
```

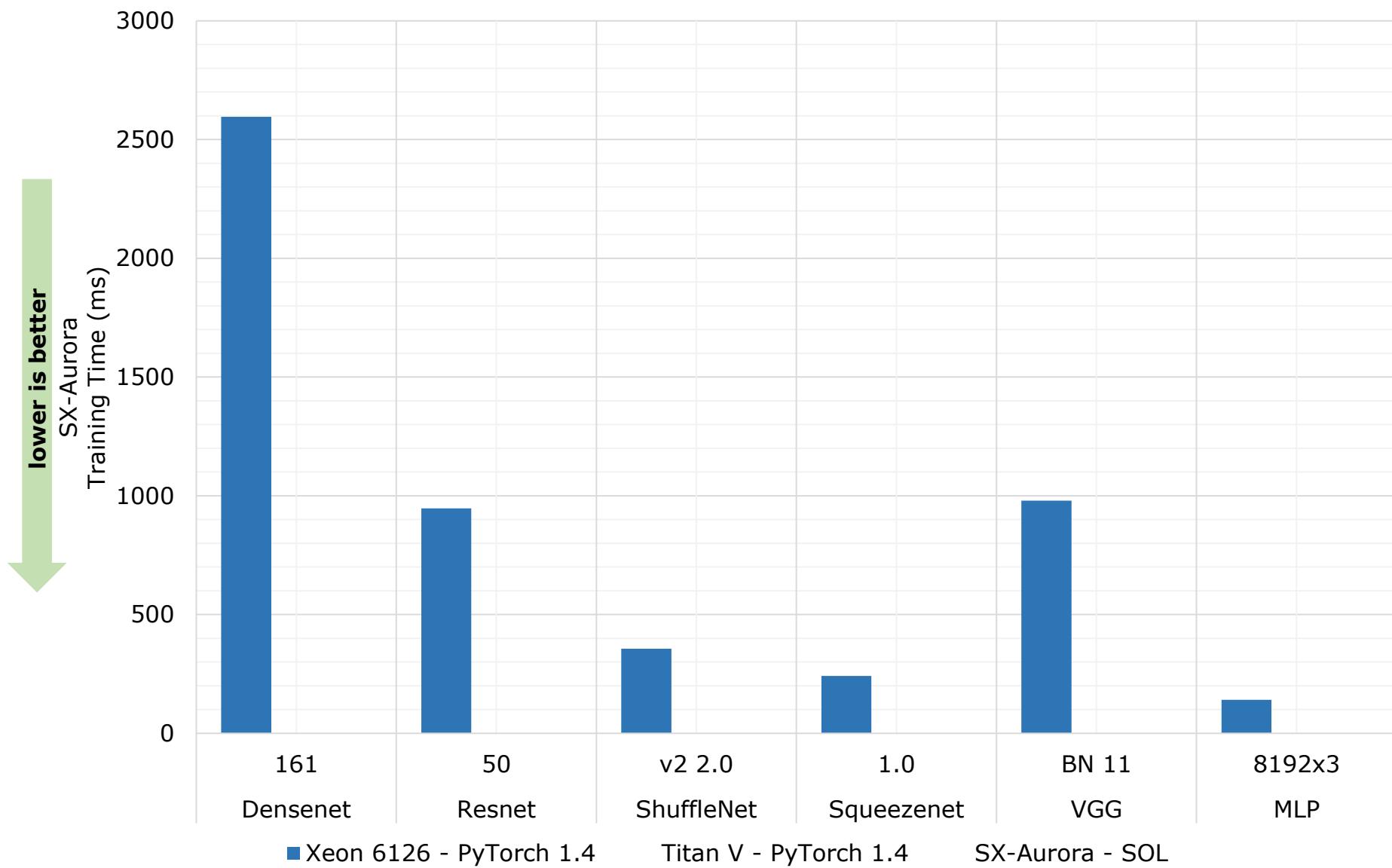


Training Performance (CNN BS=16, MLP BS=64, FP32)

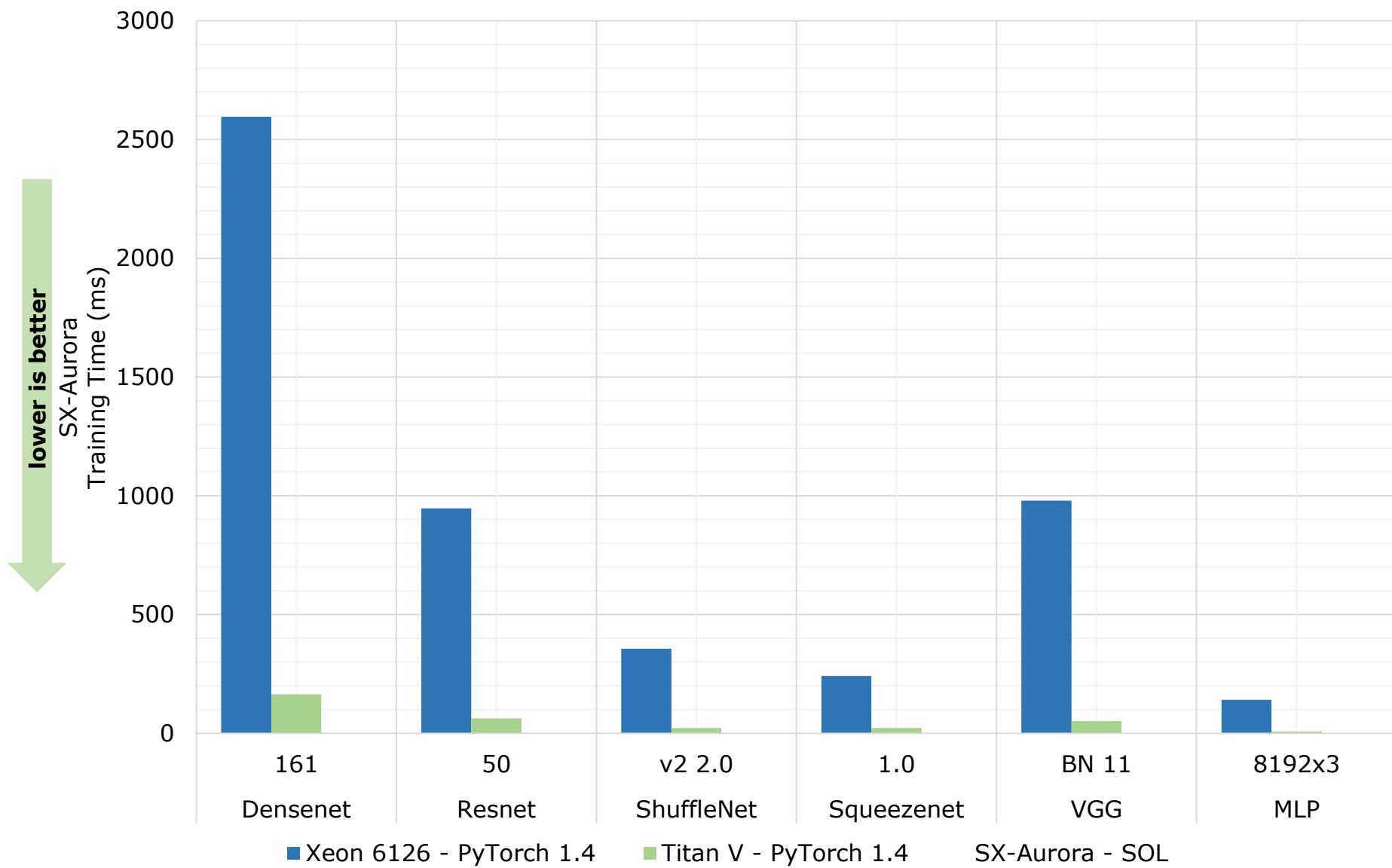
lower is better



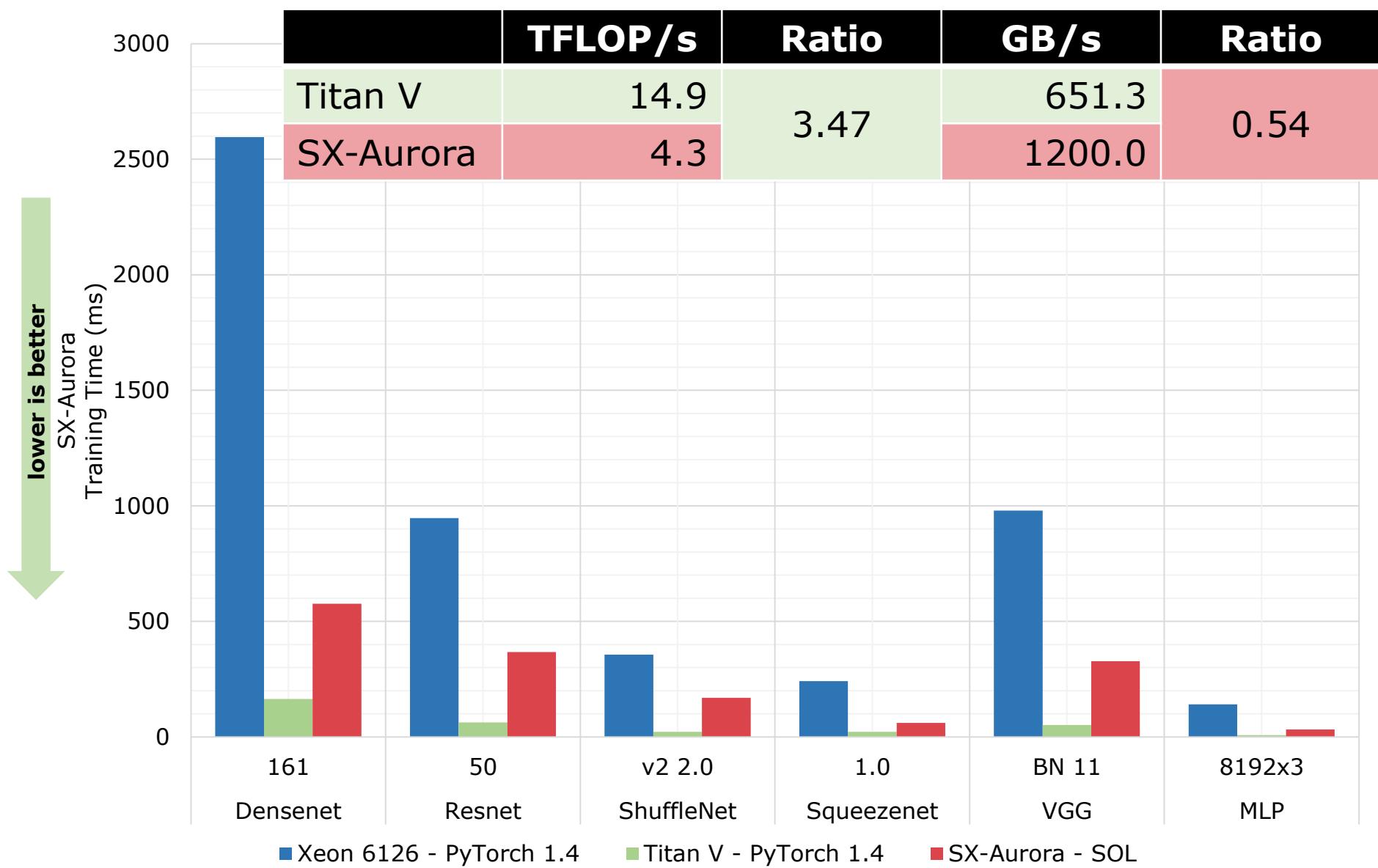
Training Performance (CNN BS=16, MLP BS=64, FP32)



Training Performance (CNN BS=16, MLP BS=64, FP32)

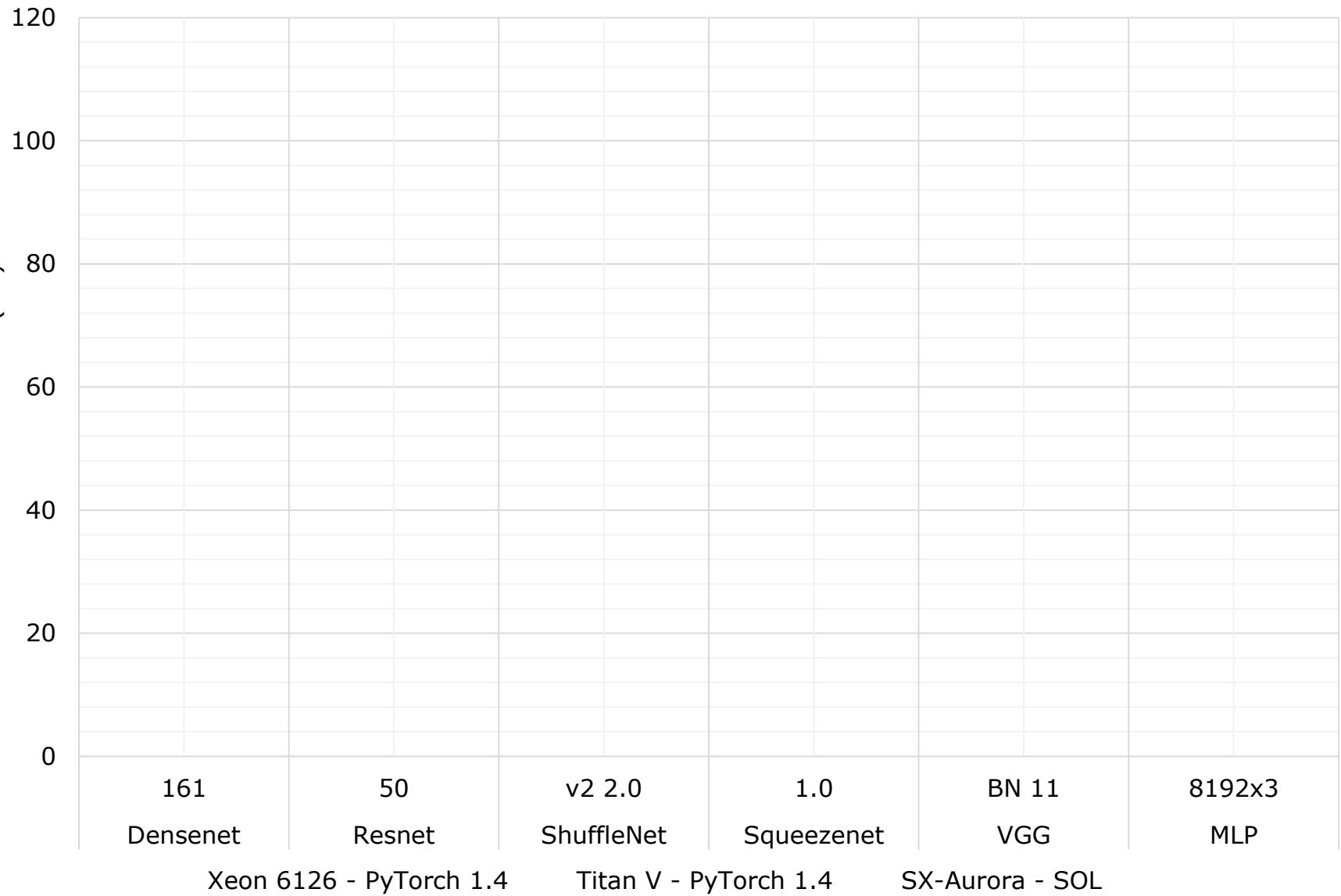


Training Performance (CNN BS=16, MLP BS=64, FP32)



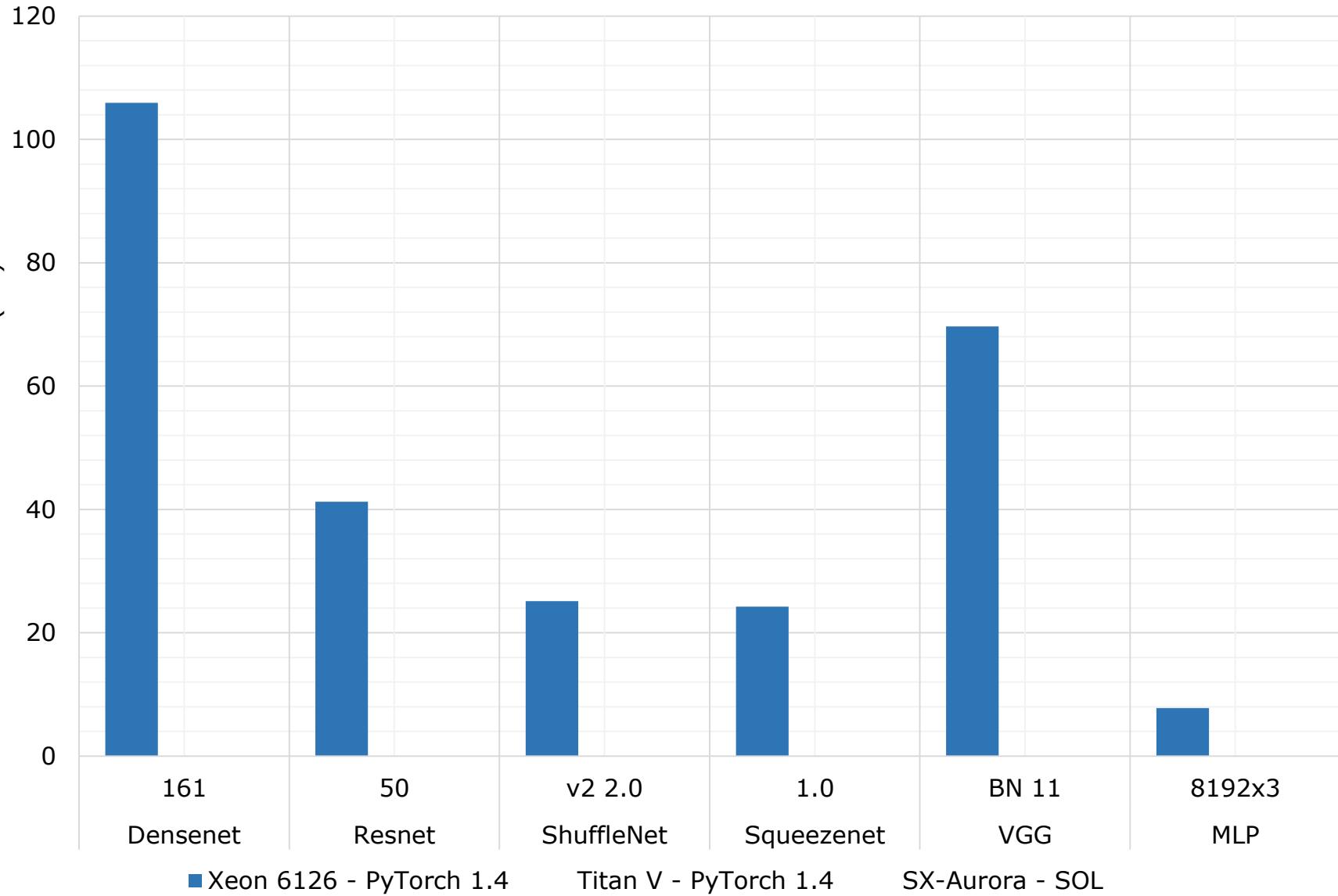
Inference Performance (BS=1, FP32)

lower is better

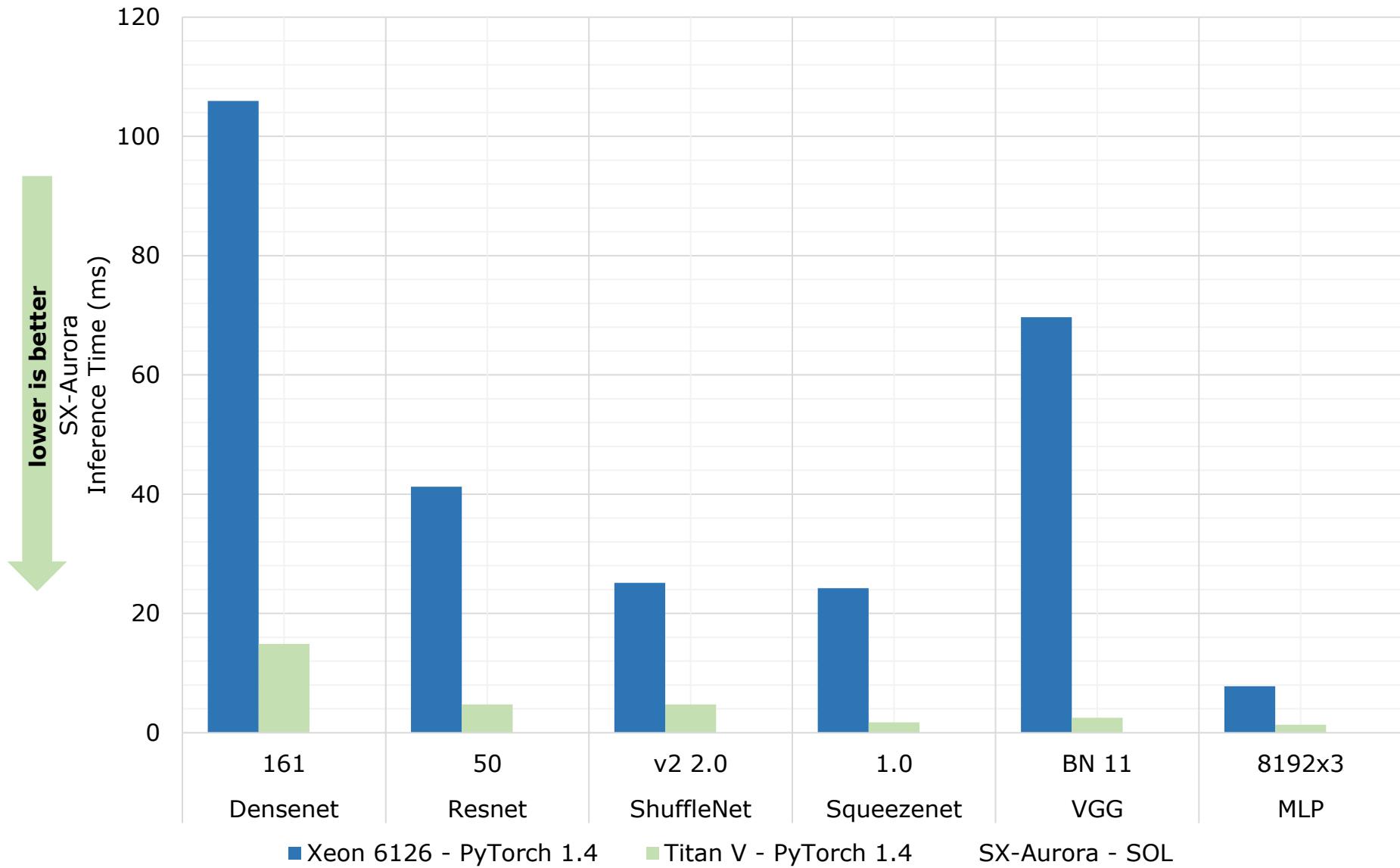


Inference Performance (BS=1, FP32)

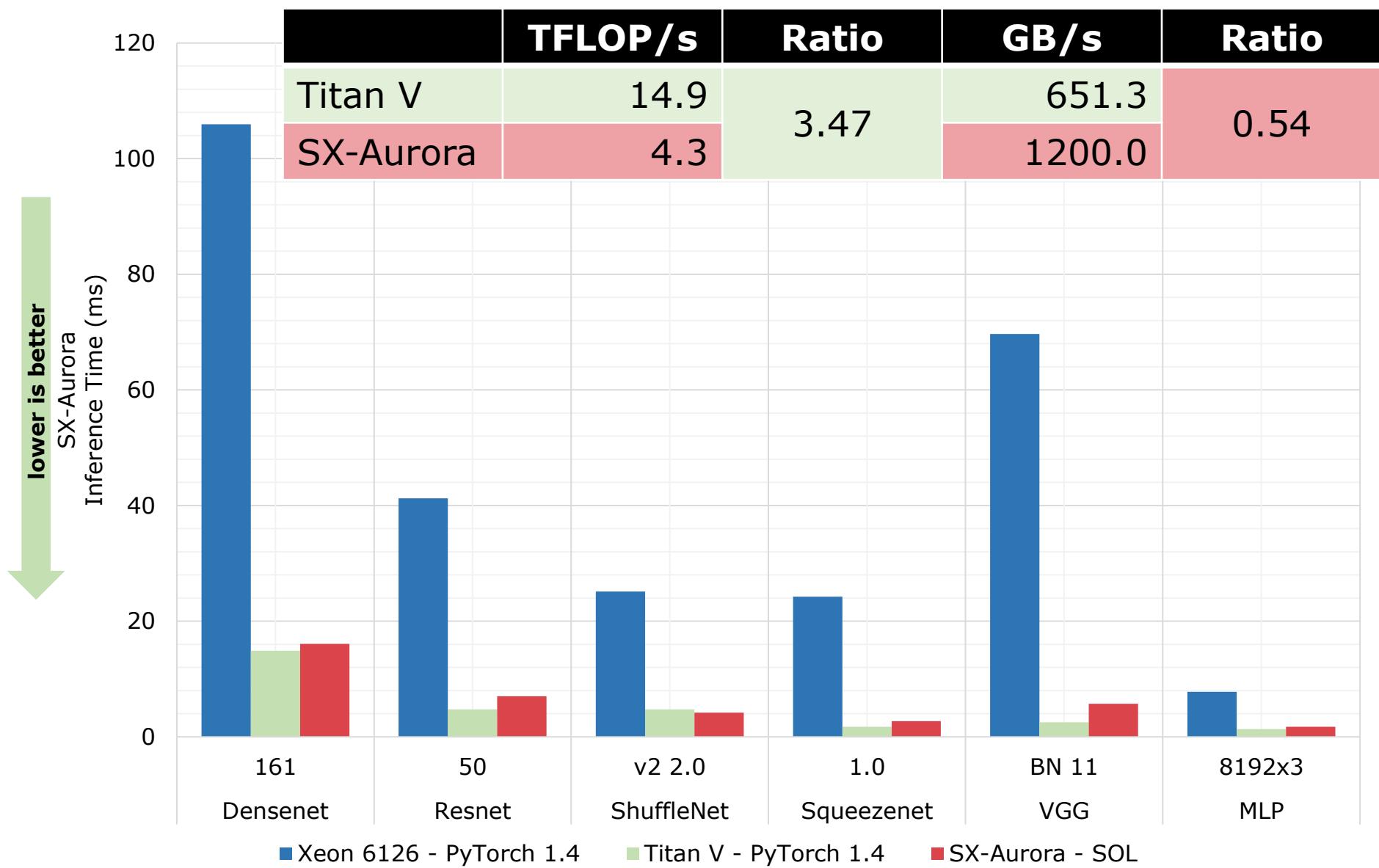
lower is better



Inference Performance (BS=1, FP32)



Inference Performance (BS=1, FP32)



Again, dozen of available tools...

- TF-Lite
- LibTorch
- ONNXRuntime
- OpenVino (only Intel)
- NGraph
- TVM
- TensorRT (only NVIDIA)
- SOL
- ...

How to use DNN in my own software?

```
sol.deploy(trained_model, [input],  
target=sol.deployment.shared_lib, device=sol.device.ve,  
lib_name="MyNetwork", func_name="predict", ...)  
  
#ifndef __MyNetwork__  
#define __MyNetwork__  
  
#ifdef __cplusplus  
extern "C" {  
#endif  
  
void predict_init(const int deviceIdx);  
int predict_seed(const int seed);  
void predict      (void* ctx, const float* input, float** output);  
  
#ifdef __cplusplus  
}  
#endif  
#endif
```

Status Quo:

- PyTorch and ONNX
- CNN, MLP, Transformer, ...
- Training, Inference, Deployment
- ...

SOL RoadMap: Tested Neural Networks

Convolutional Neural Networks

- Alexnet
- SqueezeNet (1.0, 1.1)
- VGG + BN (11, 13, 16, 19)
- Resnet (18, 34, 50, 101, 152)
- Densenet (121, 161, 169, 201)
- Inception V3
- GoogleNet
- MobileNet (v1, v2)
- MNasNet (0.5, 0.75, 1.0, 1.3)
- ShuffleNet V2 (0.5, 1.0, 1.5, 2.0)
- ResNext (50, 101)
- WideResNet (50, 101)

Multi Layer Perceptron (MLP)

Linear/Logistic Regression

Natural Language Processing

- BERT (PyTorchic + HuggingFace implementations)
- *GPT-2 (in upcoming v0.3.0 release)*
- *LSTM+GRU (coming in Q4 2020)*

Status Quo:

- PyTorch and ONNX
- CNN, MLP, Transformer, ...
- Training, Inference, Deployment
- ...

2020:

- DL4J (October)
- TensorFlow v2 (December)
- Recurrent Neural Networks (LSTM, GRU)
- `torch.nn.DataParallel` support for PyTorch

2021:

- Adjustable memory consumption during training (trading memory vs performance)
- User defined Custom Layers
- Algorithmic and internal code optimizations to improve performance
- NumPY support

Frovedis

presented by Dr. Erich Focht, NEC-D

Basics on SOL

How to install

■ `pip3 install sol-0.2.7.2-py3-none-any.whl`

- enforces installation of dependencies

■ Coming in v0.3.0

- `pip3 install sol-0.3.0-py3-none-any.whl[torch, onnx]`
 - optional installation of dependencies (i.e. if you do not need support for all frameworks, etc.)

SOL Vocabulary

Rest of the World	SOL
Layer	Layer
Tensor	Tensor
Model/Neural Network	Model
Fused Layers	Cluster
Framework	Frontend
Device	Device
Compute Library/Compiler	Backend

SOL Interface

Importing SOL:

- import sol.pytorch as sol

```
[INFO ][ 0.00][core] Log (87):  
[INFO ][ 0.00][core] Log (88):  
[INFO ][ 0.00][core] Log (89):  
[INFO ][ 0.00][core] Log (90):  
[INFO ][ 0.00][core] Log (91):  
[INFO ][ 0.00][core] Log (92):  
[INFO ][ 0.00][core] Log (93):  
[INFO ][ 0.00][core] Log (94):  
[INFO ][ 0.00][core] Log (95):  
[INFO ][ 0.00][core] Log (96):  
[INFO ][ 0.00][core] Log (97):  
[INFO ][ 0.00][core] Log (98):  
[INFO ][ 0.00][core] Log (99):  
[INFO ][ 0.00][core] Log (100):
```

SOL version

Disclaimer

release name

```
#####  
SOL v0.3.0 Betelgeuse  
Copyright ©2020 NEC Laboratories Europe  
All rights reserved
```

The use of this application requires explicit permit by NEC Laboratories Europe and is only allowed for demonstration purposes. Any redistribution in source or binary form, any modification or not explicitly authorized other use by NEC Laboratories Europe is strictly prohibited!

Log Level
Time in seconds since start
SOL component
source location

SOL Devices

sol.devices()

```
#####
# SOL Device Dump:
# X86 CPUs
#   * [x86:0] Intel(R) Xeon(R) Gold 6126 CPU @ 2.60GHz, 12 cores
# NEC SX-Aurora Vector Engine
#   * [ve:0] NEC SX-Aurora Tsubasa VE101, Firmware: 5399, 8 cores
#####

#####
```

```
#####
# SOL Device Dump:
# X86 CPUs
#   * [x86:0] Intel(R) Xeon(R) Gold 6126 CPU @ 2.60GHz, 12 cores
# NEC SX-Aurora Vector Engine
#   * [ve:0] NEC SX-Aurora Tsubasa VE101, Firmware: 5399, 8 cores, 24B/48.00G
#####

#####
```

star indicates default device

activated device

currently used memory

SOL Versions

sol.versions()

```
#####
# SOL Version Dump:
# AVEO          0.9.12
# DNNL          1.6.0
# GraphVIZ      2.30.1
# ISPC          1.14.1
# Linux         CentOS Linux 7 (Core), 3.10.0-1127.13.1.el7.x86_64
# MKL           2020.0.1
# NEC_NAR       2.26.20160125
# NEC_NC++      3.0.28
# NEC_NLD       2.26.20160125
# NNPACK        bundled
# OneTBB        2020_U3
# PyTorch       1.6.0
# Python         3.6.9
# SOL           0.3.0, Betelgeuse
# SQLite        3.32.3
# VEASL          2.1.0
# VEBLAS         2.1.0
# VEDA          linked: 0.9.3, loaded: 0.9.3
# VEDNN         bundled
# VEOS          2.5.0
# X86_GCC_AR    2.30
# X86_GCC_CXX   8.3.1
# X86_GCC_GCC   8.3.1
# X86_GCC_LD    2.30
# #####
#
```

SOL Seed

Print Seeds:

- `sol.seeds()`

```
#####
# SOL Seed Dump: (0x5F71BC4C / 1601289292)
# X86 CPUs (0x5F71BC4C / 1601289292)
# [x86:0] 0x00000000 / 0
# NEC SX-Aurora Vector Engine (0x5F71BC4C / 1601289292)
# [ve:0] 0x5F71BC4C / 1601289292
#####
```

3 Types of Seeds:

- Global (all devices)
- DeviceType (all devices of same type)
- Device (a specific device)

Get seed:

- `sol.seed(deviceType=None, deviceIdx=None)`
- `sol.seed(deviceType=sol.device.ve, deviceIdx=None)`
- `sol.seed(deviceType=sol.device.ve, deviceIdx=0)`

Set seed:

- `sol.set_seed(seed, deviceType=None, deviceIdx=None)`
- `sol.set_seed(seed, deviceType=sol.device.ve, deviceIdx=None)`
- `sol.set_seed(seed, deviceType=sol.device.ve, deviceIdx=0)`

Debugging

- `sol.config[“compiler::name”] = “Prefix Used for Debugging Output”`
- C/C++ device code generated in .sol/ve/source
 - Might not be obvious to read
- `sol.config[“compiler::debug”] = True`
 - Compiles with debug symbols
 - Prints execution times of fused layers
 - Outputs visualized NN in .sol/debug/ subfolder
 - Requires: GraphViz (Dot)

Debugging

sol.config[“compiler::debug”] = True

- Prints execution times of fused layers

```
ve_OEAE7ED7_vednn_FI_385          76.912 µs
ve_OEAE7ED7_ncc_FI_38B             0.500 µs
ve_OEAE7ED7_vednn_FI_38E             0.029 µs
ve_OEAE7ED7_ncc_FI_394             0.020 µs
ve_OEAE7ED7_vednn_FI_3A0             0.039 µs
ve_OEAE7ED7_ncc_FI_481             0.036 µs
ve_OEAE7ED7_vednn_FI_397             0.025 µs
ve_OEAE7ED7_ncc_FI_47E             0.037 µs
ve_OEAE7ED7_vednn_FI_3A9             0.033 µs
ve_OEAE7ED7_ncc_FI_3AF             0.019 µs
ve_OEAE7ED7_vednn_FI_3BB             0.038 µs
ve_OEAE7ED7_ncc_FI_487             0.036 µs
ve_OEAE7ED7_vednn_FI_3B2             0.023 µs
ve_OEAE7ED7_ncc_FI_4B4             0.037 µs
ve_OEAE7ED7_ncc_FI_3C4             0.038 µs
ve_OEAE7ED7_vednn_FI_3C7             0.022 µs
ve_OEAE7ED7_ncc_FI_3CD             0.017 µs
ve_OEAE7ED7_vednn_FI_3D9             0.037 µs
ve_OEAE7ED7_ncc_FI_4BD             0.025 µs
ve_OEAE7ED7_vednn_FI_3D0             0.022 µs
ve_OEAE7ED7_ncc_FI_4BA             0.025 µs
ve_OEAE7ED7_vednn_FI_3F2             0.026 µs
ve_OEAE7ED7_ncc_FI_3FB             0.017 µs
ve_OEAE7ED7_vednn_FI_3F4             0.035 µs
ve_OEAE7ED7_ncc_FI_493             0.025 µs
ve_OEAE7ED7_vednn_FI_3EB             0.023 µs
ve_OEAE7ED7_ncc_FI_490             0.025 µs
ve_OEAE7ED7_ncc_FI_3FD             0.021 µs
ve_OEAE7ED7_vednn_FI_400             0.024 µs
ve_OEAE7ED7_ncc_FI_406             0.015 µs
ve_OEAE7ED7_vednn_FI_412             0.032 µs
ve_OEAE7ED7_ncc_FI_49B             0.018 µs
ve_OEAE7ED7_vednn_FI_409             0.022 µs
ve_OEAE7ED7_ncc_FI_496             0.018 µs
ve_OEAE7ED7_vednn_FI_41B             0.024 µs
ve_OEAE7ED7_ncc_FI_421             0.015 µs
ve_OEAE7ED7_vednn_FI_42D             0.032 µs
```

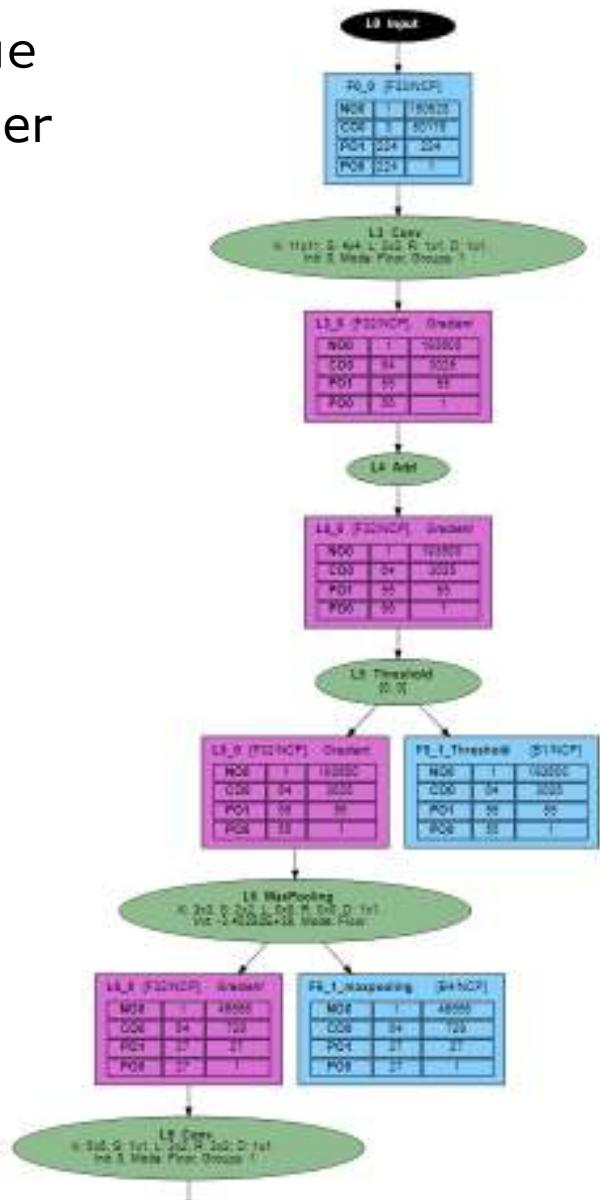
Index of /v0.2.7.2/.sol/ve/src/

...		
ve_OEAE7ED7.h	28-Sep-2020 12:57	2763
ve_OEAE7ED7_BT.cpp	28-Sep-2020 12:57	20K
ve_OEAE7ED7_BT.o	28-Sep-2020 12:57	81K
ve_OEAE7ED7_FI.cpp	28-Sep-2020 12:57	14K
ve_OEAE7ED7_FI.o	28-Sep-2020 12:57	75K
ve_OEAE7ED7_FT.cpp	28-Sep-2020 12:57	14K
ve_OEAE7ED7_FT.o	28-Sep-2020 12:57	76K
ve_OEAE7ED7_ve.cpp	28-Sep-2020 12:57	1054
ve_OEAE7ED7_ve.o	28-Sep-2020 12:57	26K
ve_OEAE7ED7_ve_OEAE7ED7_ncc_BT_38D.cpp	28-Sep-2020 12:57	2511
ve_OEAE7ED7_ve_OEAE7ED7_ncc_BT_38D.o	28-Sep-2020 12:57	52K
ve_OEAE7ED7_ve_OEAE7ED7_ncc_BT_396.cpp	28-Sep-2020 12:57	1889
ve_OEAE7ED7_ve_OEAE7ED7_ncc_BT_396.o	28-Sep-2020 12:57	44K
ve_OEAE7ED7_ve_OEAE7ED7_ncc_BT_3B1.cpp	28-Sep-2020 12:57	1912
ve_OEAE7ED7_ve_OEAE7ED7_ncc_BT_3B1.o	28-Sep-2020 12:57	44K
ve_OEAE7ED7_ve_OEAE7ED7_ncc_BT_3C6.cpp	28-Sep-2020 12:57	1454
ve_OEAE7ED7_ve_OEAE7ED7_ncc_BT_3C6.o	28-Sep-2020 12:57	41K
ve_OEAE7ED7_ve_OEAE7ED7_ncc_BT_3CF.cpp	28-Sep-2020 12:57	1910
ve_OEAE7ED7_ve_OEAE7ED7_ncc_BT_3CF.o	28-Sep-2020 12:57	44K
ve_OEAE7ED7_ve_OEAE7ED7_ncc_BT_3EA.cpp	28-Sep-2020 12:57	1910
ve_OEAE7ED7_ve_OEAE7ED7_ncc_BT_3EA.o	28-Sep-2020 12:57	44K
ve_OEAE7ED7_ve_OEAE7ED7_ncc_BT_3FF.cpp	28-Sep-2020 12:57	1453
ve_OEAE7ED7_ve_OEAE7ED7_ncc_BT_3FF.o	28-Sep-2020 12:57	41K
ve_OEAE7ED7_ve_OEAE7ED7_ncc_BT_408.cpp	28-Sep-2020 12:57	1880

Debugging

sol.config[“compiler::debug”] = True

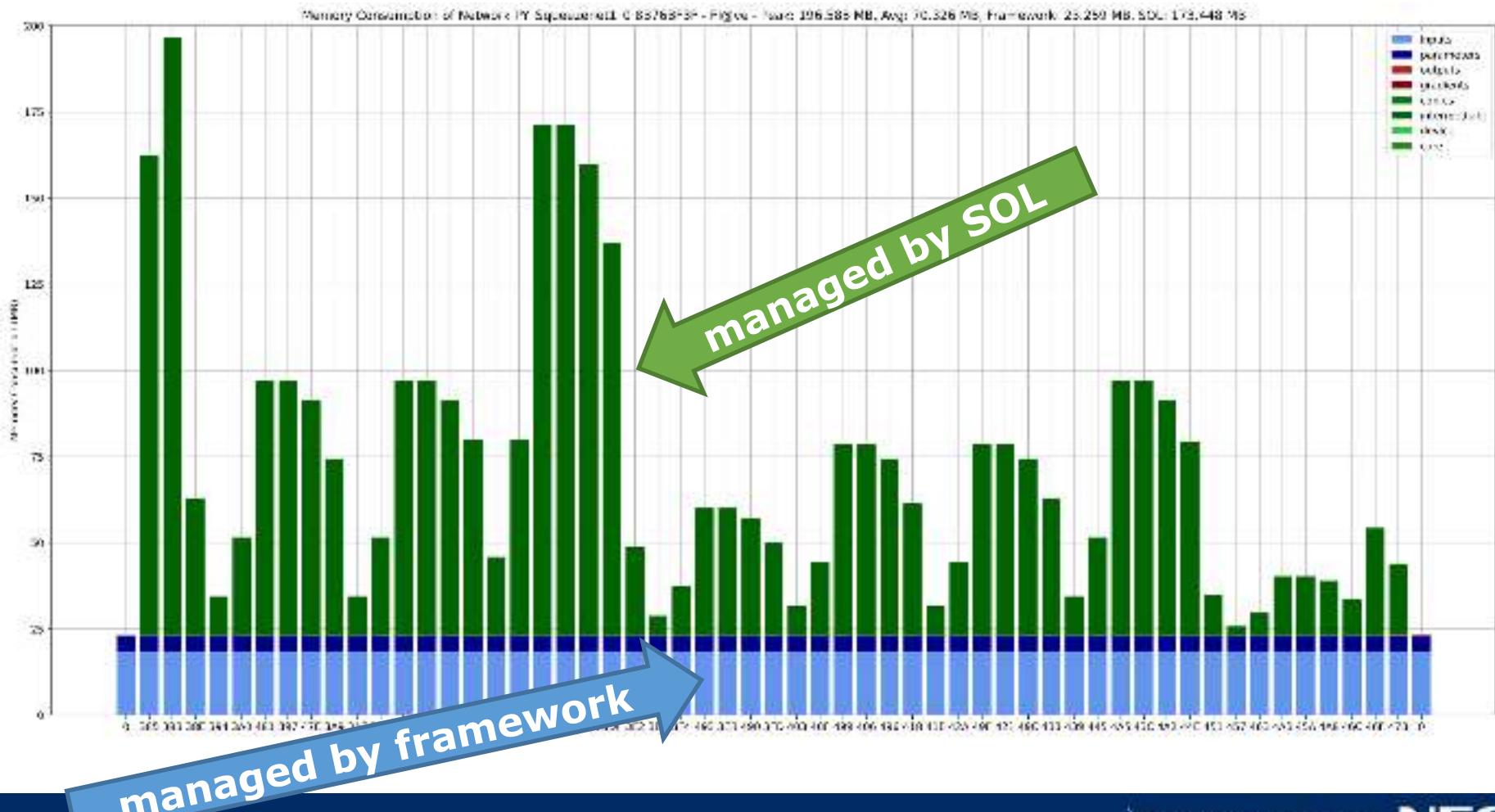
- Outputs visualized NN in .sol/debug/ subfolder



Debugging

sol.config["compiler::debug_memory_consumption"] = True

- Outputs memory consumption plots
- Requires: matplotlib



Debugging

- `sol.config["compiler::name"] = "Prefix Used for Debugging Output"`
- C/C++ device code generated in .sol/ve/source
 - Might not be obvious to read
- `sol.config["compiler::debug"] = True`
 - Compiles with debug symbols
 - Prints execution times of fused layers
 - Outputs visualized NN in .sol/debug/ subfolder
 - Outputs memory consumption plots
 - Requires: matplotlib, GraphViz (Dot)
- Activate tracing:
 - `sol.config["log::level"] = sol.log.[error, info, warn, debug, trace]`
 - `SOL_LOG=TRACE python3 mySolScript.py`

SOL's VE integration into PyTorch

SOL's VE integration into PyTorch

- PyTorch does not come with support for storing data on VE devices.
- SOL adds this support into PyTorch automatically when loaded.
- We misuse the HIP-device for the VE's as we can't add new device types without recompiling PyTorch:

- see <https://arxiv.org/abs/2003.10688> for details

SOL: Effortless Device Support for AI Frameworks without Source Code Changes

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Abstract—Modern high performance computing clusters heavily rely on accelerators to overcome the limited compute power of CPUs. These supercomputers run various applications from different domains such as simulations, numerical applications or artificial intelligence (AI). As a result, vendors need to be able to

State of the Art	Proposed with SOL
API (Python, C/C++, ...)	API (Python, C/C++, ...)
Framework Core	Framework Core
Device Backends	SOL

SOL's VE integration into PyTorch

Identical to how CUDA is used in PyTorch, just with 'hip'

Copy data to VE: `tensor_ve = tensor_cpu.to('hip:0')`

Copy data to CPU: `tensor_cpu = tensor_ve.cpu()` or
`.to('cpu')`

Copy model to VE: `model.to('hip:0')`

Unfortunately `tensor.hip()` **does not work** :(

Synchronize VE execution:

- `torch.hip.synchronize()`

Selection of VE's in Server

- `export VEDA_VISIBLE_DEVICES=0,1,2`
- `export VEDA_VISIBLE_DEVICES=$VE_NODE_NUMBER`

Known Issues

torch.concat() on CPU can produce wrong results when SOL4VE is loaded

- Submitted bugfix to PyTorch, was released in PyTorch v1.6.0. SOL v0.3.0 will support PyTorch v1.6.0.

Only minimal number of functions implemented

- A + B, A - B, print(A), ...
- Otherwise you will get a message like: "Function X not implemented for HipTensorId".
- Workaround:
 - A.cpu().notImplemented().to('hip:0')
- CAN ONLY OCCUR OUTSIDE OF YOUR NEURAL NETWORK!!!

print(tensor) always shows scientific notation.

We finally want to use it!!!

SOL Execution Modes

PyTorch supports four execution modes, SOL only two:

	model.eval()	model.training()
torch.no_grad()	SOL Inference	N/A
torch.no_grad()	N/A	SOL Training

Optimizing a model

- sol_model = sol.optimize(model, input0, input1, input2, ..., batch_size=32)
- model = any torch.nn.Module
- inputX
 - torch.Tensor
 - any primitive datatype (int, float, ...)
 - sol.input([0, 3, 224, 224], requires_grad=False, dtype=torch.float)
 - Size of 0 is a wildcard (only in first dimension!)
- batch_size → needs to be set if wildcard is used, otherwise ignored. Is used by SOL in its heuristics.

Model Preparation

```
import torch
import sol.pytorch as sol

class Model(torch.nn.Module):
    def forward(self, A, B):
        return A + B

py_model = Model()
sol.config [...] = ... # always set BEFORE sol.optimize
sol_model = sol.optimize(py_model, sol.input([0, 50]),
sol.input([0, 50]), batch_size=32)
sol_model.load_state_dict(py_model.state_dict())
sol_model.to('hip:0')
```

Inference

```
# generate random input
A_cpu = torch.rand(5, 50)
B_cpu = torch.rand(5, 50)

# copy to VE
A_ve, B_ve = A_cpu.to('hip:0'), B_cpu.to('hip:0')

# activate inference mode
sol_model.eval()
with torch.no_grad():
    # run model
    C_ve = sol_model(A_ve, B_ve)
    # print result
    print(C_ve)
```

Training

```
sol_model.training()
for epoch in range(epochs):
    for batch in train_dataloader:
        # get batch and copy to VE
        A_cpu, B_cpu = *batch
        A_ve, B_ve = A_cpu.to('hip:0'), B_cpu.to('hip:0')

        # run forward pass
        C_ve = sol_model(A_ve, B_ve)

        # compute loss on CPU
        C_cpu = C_ve.cpu()
        loss = loss_function(C_cpu)

        # run backward pass
        loss.backward()

        # Optional: wait for VE to complete this iteration
        torch.hip.synchronize()
```

Known Issues/Pitfalls

■ **“SQLITE Error UNIQUE CONSTRAINT ...”**

- SOL cache got corrupted. Either:
 - run: rm -r .sol
 - or call sol.cache.clear() before sol.optimize(...)

■ **SOL does not complain when the model and the input data are not located on the same device:**

- fixed in v0.3.0

■ **sol.deploy(...) not fully working in v0.2.7.2. Would need some manual fixing in generated code.**

- fixed in v0.3.0

More information in the SOL docs

The screenshot shows a web-based documentation interface for PyTorch. On the left, there's a sidebar with a red header containing a brain icon and a search bar. Below the header, the sidebar lists categories: Usage, Frameworks, PyTorch (which is selected and highlighted in white), Deployment, Devices, and Unsupported Layers. A red navigation arrow points from the bottom-left towards the main content area. The main content area has a light gray header with the text "Releases > Frameworks > PyTorch". The title "PYTORCH" is centered above a code snippet. Below the title, a note states: "This example requires the torchvision package: <https://github.com/pytorch/vision/>. Please note, that SOL does not support the use of `model.eval()` or `model.train()`. SOL always assumes `model.eval()` for running inference, and `model.train()` when running training." The code snippet itself is as follows:

```
import torch
import sol.pytorch as sol
import torchvision.models as models

''' Training in PyTorch requires to use a loss function at the end of the network
that is normal not part of the structure. To add the loss function into the SOL
model you can embed it into a wrapper model like this. '''

class TrainingModel(torch.nn.Module):
    def __init__(self, model):
        super().__init__()
        self.m_model = model
        self.m_loss = torch.nn.L1Loss()

    def forward(self, x, y, z, target):
        output = self.m_model(x, y, z)
        loss = self.m_loss(A, target)
        return(output, loss)
```

How to get started on ICM

```
# login to server
ssh hpc.icm.edu.pl
...
# install and activate virtualenv
pip3 install --user virtualenv
virtualenv sol
source sol/bin/activate

# install sol
pip3 install /apps/nec/sol/sol-0.2.7.2-py3-none-any.whl
pip3 install torchvision==0.6.1

# test sol
mkdir tmp
cd tmp
VEDA_VISIBLE_DEVICES=0 python3 /apps/nec/sol/test.py
```

How to get started on ICM

```
(sol) kdmrsk208pbaran ~/sol/tmp $ VEDA_VISIBLE_DEVICES=0 python3 test.py
[INFO ][ 0.00][core] Log (S0):
[INFO ][ 0.00][core] Log (S1):
[INFO ][ 0.00][core] Log (S2):
[INFO ][ 0.00][core] Log (S3):
[INFO ][ 0.00][core] Log (S4):
[INFO ][ 0.00][core] Log (S5):
[INFO ][ 0.00][core] Log (S6):
[INFO ][ 0.00][core] Log (S7):
[INFO ][ 0.00][core] Log (S8):
[INFO ][ 0.00][core] Log (S9):
[INFO ][ 0.00][core] Log (100):
[INFO ][ 0.00][core] Log (101):
[INFO ][ 0.00][core] Log (102):
[INFO ][ 0.00][core] Log (103):
[WARN ][ 0.52][git-dot] Dot (13):                               Unable to find dot in path. Please add dot to your $PATH variable!
[INFO ][ 0.55][core] NetworkBuilder (281):                      Using cached network Unknown (0x69FF6BA9)
[VE] ERROR: getvsm handler() dlerror: ./sol/vm/69FF6BA9.vsm: undefined symbol: vs_69FF6BA9_PT
[VE] ERROR: getvsm handler() dlerror: ./sol/vm/69FF6BA9.vsm: undefined symbol: vs_69FF6BA9_BT
CPU tensor([[1.6391, 0.8252, 1.0431, 1.4602, 0.1355],
           [1.2085, 0.8560, 1.2459, 1.1432, 0.4776],
           [1.1108, 0.8073, 1.0278, 1.3681, 0.7307],
           [1.3812, 1.3908, 0.9743, 0.5613, 0.7339],
           [0.9672, 0.2896, 0.6323, 1.2249, 0.8866]])
# tensor([[1.6391e+00, 8.2916e-01, 1.0431e+00, 1.4602e+00, 1.3546e-01],
#         [1.2085e+00, 8.5602e-01, 1.2459e+00, 1.1432e+00, 4.7764e-01],
#         [1.1108e+00, 8.0732e-01, 1.0278e+00, 1.3681e+00, 7.3071e-01],
#         [1.3812e+00, 1.3908e+00, 9.7426e-01, 5.6132e-01, 7.3390e-01],
#         [9.6719e-01, 2.0963e-01, 6.3231e-01, 1.2249e+00, 8.0658e-01]],
device='hip:0')
```

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